

AIR TRAVEL

Prototype for mobile



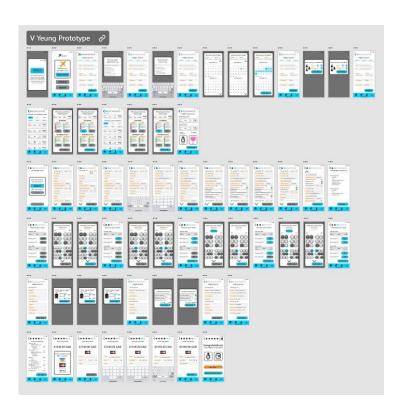
Prepared by Victoria Yeung

OBJECTIVES

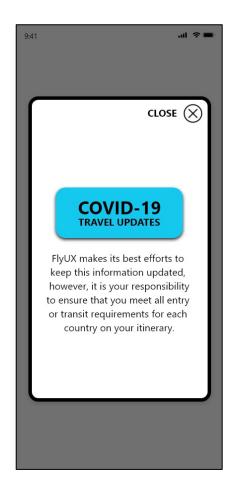
To expand and improve on the sketched screens and screen states.

To create a medium fidelity interactive digital prototype for users flowing through and completing the task of booking a flight.

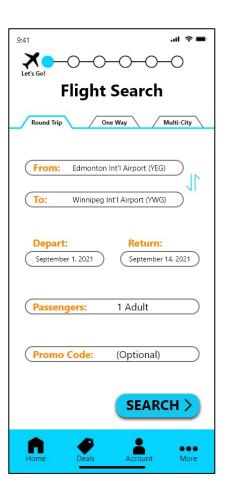
PROTOTYPE LINK



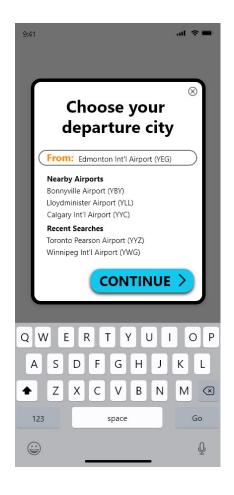
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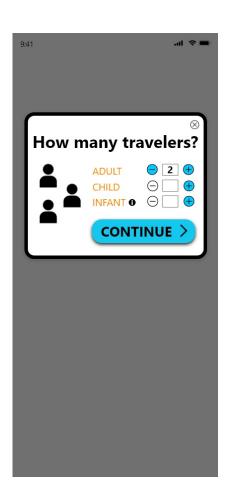




Notifications Home Screen Flight Search



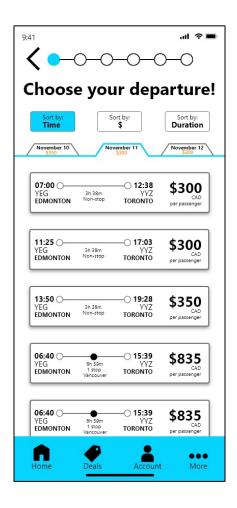


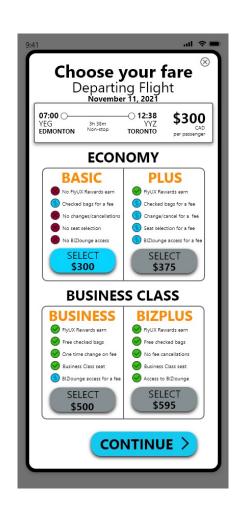


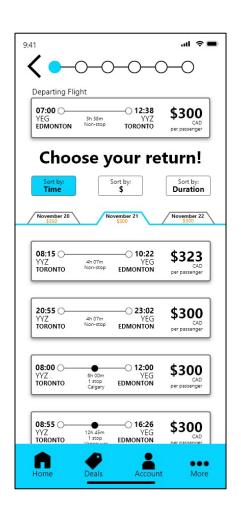
To/From Dialogue Box

<u>Dates Dialogue Box</u>

<u>Passengers Dialogue Box</u>



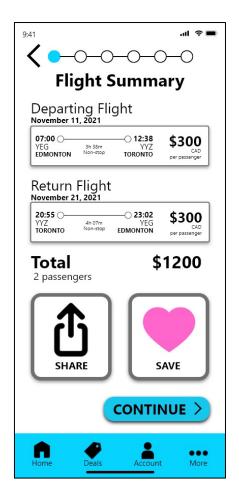




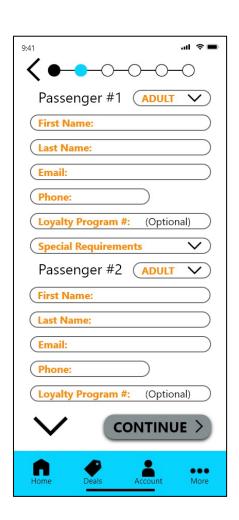
Departure Flights

Fare Options

Return Flights



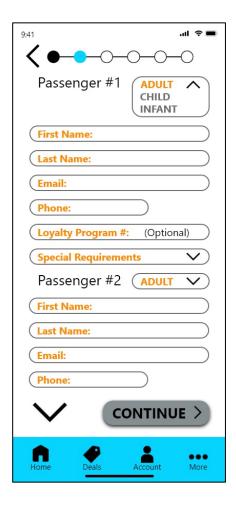




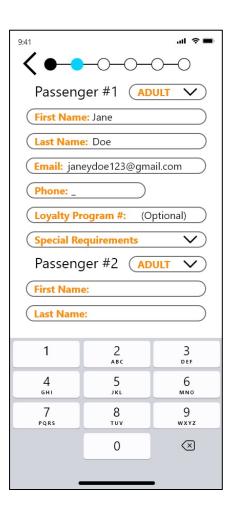
Flight Summary

Sign In Screen

Passenger Info



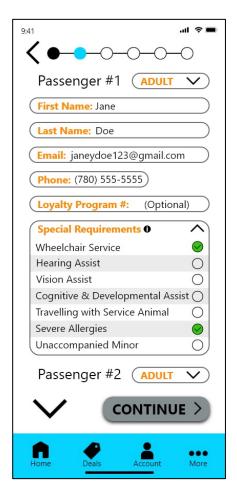
.ııl 🗢 💻 9:41 Passenger #1 ADULT First Name: Last Name: Email: Phone: Loyalty Program #: (Optional) **Special Requirements** ~ Passenger #2 ADULT First Name: **Last Name:** O P D F G H J K Z X C V B N M 123 space Go

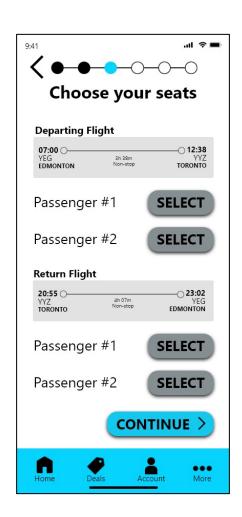


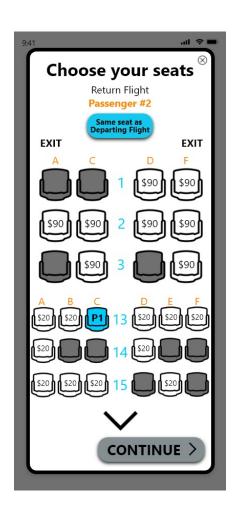
Passenger Type

Enter Name/E-mail

Enter Phone/Loyalty #



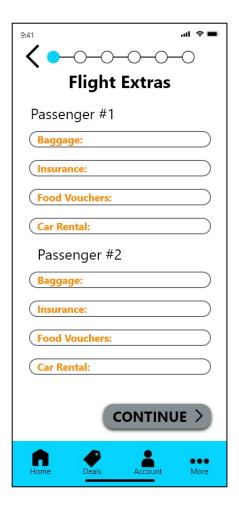




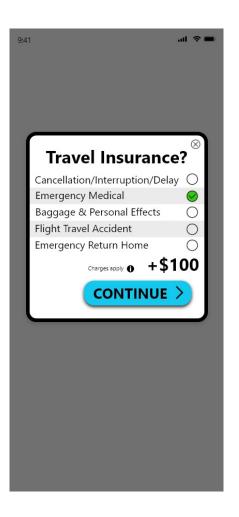
Assistance Info

Seat Selection

Seat Dialogue Box



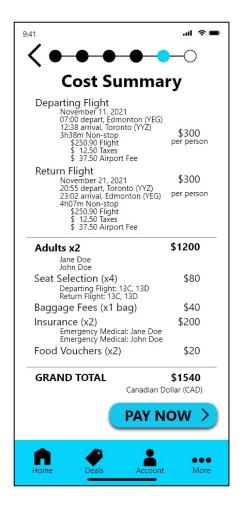




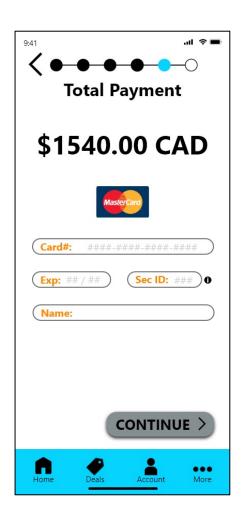
Flight Extras

Baggage Option

Travel Insurance







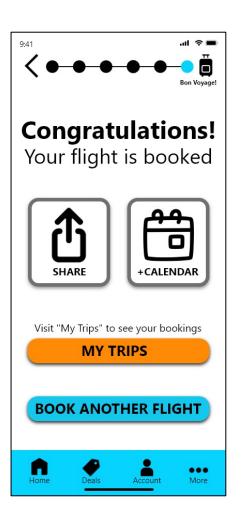
Cost Summary

Payment Options

Enter Card #







Enter Exp/Sec ID

Enter Name

Confirmation